

11+ Entrance Exam

25 January 2014

**English** 

Section 1 (25 marks)

Time allowed - 25 minutes

This passage is taken from a fantasy novel called 'Northern Lights' by Philip Pullman. In it, a girl named Lyra has freed an enslaved warrior bear named lorek Byrnison by returning his magical armour to him. lorek Byrnison wants to get his revenge on the townspeople who imprisoned him. In the story, all humans have a 'daemon': spirit companions that take the form of different animals.

lorek Byrnison bounded out of the depot and along the narrow street before turning into the main street of the town. The sentry by this time had realized what was happening, and was trying to gather his wits, but lorek Byrnison was already turning a corner near the harbour.

People stopped to watch or scuttled out of his careering way. The sentry fired two shots in the air, and set off down the hill after the bear, spoiling the effect by skidding on the icy slope and only regaining his balance after seizing the nearest railings. Lyra was not far behind.

5

10

30

35

40

The priest's house was older than most, and made of costly bricks. Three steps led up to the front door, which was now hanging in matchwood splinters, and from inside the house came screams and the crashing and tearing of more wood. The sentry hesitated outside, his rifle at the ready; but then as passers-by began to gather and people looked out of windows from across the street, he realized that he had to act, and fired a shot into the air before running in.

A moment later, the whole house seemed to shake. Glass broke in three windows and a tile slid off the roof, and then a maidservant ran out, terrified, her clucking hen of a daemon flapping after her. Another shot came from inside the house, and then a full-throated roar made the servant scream. As if fired from a cannon, the priest himself came hurtling out, with his pelican daemon in a wild flutter of feathers and injured pride.

A rending, splintering sound made them all look back at the house. A window at ground level, obviously opening on a cellar, was being wrenched apart with a crash of glass and a screech of tearing wood. The sentry who'd followed lorek Byrnison into the house came running out and stood to face the cellar window, rifle at his shoulder; and then the window tore open completely, and out climbed lorek Byrnison, the bear in armour.

Without it, he was formidable. With it, he was terrifying. It was rust-red, and crudely riveted together: great sheets and plates of dented discoloured metal that scraped and screeched as they rode over one another. The helmet was pointed like his muzzle, with slits for eyes, and it left the lower part of his jaw bare for tearing and biting.

The sentry fired several shots, and the policemen levelled their weapons too, but lorek Byrnison merely shook the bullets off like raindrops, and lunged forward in a screech and clang of metal before the sentry could escape, and knocked him to the ground. His daemon, a husky dog, darted at the bear's throat, but lorek Byrnison took no more notice of him than he would of a fly, and dragging the sentry to him with one vast paw, he bent and enclosed his head in his jaws. Lyra could see exactly what would happen next: he'd crush the man's skull like an egg, and there would follow a bloody fight, more deaths, and more delay; and they would never get free, with or without the bear.

Without even thinking, she darted forward and put her hand on the one vulnerable spot in the bear's armour, the gap that appeared between the helmet and the great plate over his shoulders when he bent his head, where she could see the yellow-white fur dimly between the rusty edges of metal. She dug her fingers in; lorek Byrnison was still, and the riflemen held their fire.

# **ANSWER ALL QUESTIONS**

1.	Put the following events in the five, where one happens fi			xtract. Numbe	r them from one to
	lorek Byrnison emerges, dr	essed in his arr	nour		
	The sentry fires at lorek By				
	lorek Byrnison bursts out o				
	Lyra persuades the bear no				
	lorek Byrnison rips apart th	e priest s nouse	<b>)</b>		
					(5 marks)
2.	Choose <b>three</b> words from the lorek Byrnison through the to		t you feel best explai	n Lyra's feelin	gs as she follows
	proud	frightened	excitedshocked	brave	
-	Explain, in full sentences, when	ny you chose th	ese words in particul	lar:	
					(3 marks)
3.	There are many powerful ve town: write out four which ye				,
	\/awb	-	Cyplone	ıti o o	
	Verb		Explana	ation	
,					
-					
5					
-					
					(4 marks)
4.	What animal forms do the da	aemons of the n	naidservant (line 16)	and the sentry	y (line 32) take?
					In what ways
	do these daemons' chosen a	animal forms pa	rticularly suit their hu	ımans?	

(4 marks)

			(2 mar
ii.	(words add to t	are very important in this paragraph: there are several examples of <b>allite</b> which start with the same letter). Write out <b>two</b> examples, and explain ho he impact of the description:	eration ow they
	b.		
	,		(2 ma
iii.	naming	re also examples of <b>onomatopoeia</b> (words which sound like the noise the condition): find <b>two</b> and explain their effect:	ney are
iii.	naming a.	re also examples of <b>onomatopoeia</b> (words which sound like the noise the condition): find <b>two</b> and explain their effect:	ney are
iii.	naming a.	re also examples of <b>onomatopoeia</b> (words which sound like the noise the street): find <b>two</b> and explain their effect:	ney are
In the	naming a. b.	re also examples of <b>onomatopoeia</b> (words which sound like the noise the street): find <b>two</b> and explain their effect:	(2 ma

5. Look at the description of lorek Byrnison in his armour in the paragraph beginning on line 25:

# Truro School 11+ Entrance Exam 25<sup>th</sup> January 2014

## **English**

Section 2 (25 marks)

Time allowed - 25 minutes

#### **ANSWER ALL QUESTIONS**

In this section you can write either a description, or a story which you make up using your imagination.

Spend a few minutes thinking and planning before you begin writing, and leave time to check through what you write.

Remember to take care with handwriting, spelling, punctuation and paragraphs, and to be adventurous and ambitious with your vocabulary and style.

# **EITHER**

#### 1. A Description

Describe in detail an animal which is important to you.

You could include something about

- Its appearance
- Where it lives and how it likes its home to be
- How it moves and what sounds it makes
- How this animal makes you feel

### OR

#### 2. A Story

Imagine that you and your daemon are on the run in a town centre, trying to avoid being caught by frightening pursuers. Where would you go and what would you do?

You should think about

- Describing the animal form your daemon would take and why (children's daemons can change at any time!)
- Where you might try to hide in the town describe the best hiding places
- The reactions of any townspeople who see you
- How your story ends are you caught or do and your daemon manage to run to freedom?

Now write your name at the top of the sheet of paper and write the number of the question you have chosen in the margin. Begin writing when you are told to do so.